## SYNTHESIZING ABSTRACT TRANSFORMERS

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## Topics

1. What is Abstract Interpretation?
2. What are Abstract Transformers?
3. Soundness and Precision of Abstract Transformers
4. AMURTH: The Abstract Transformer Synthesizer
a. High level idea
b. Working
c. Results

## ABSTRACT INTERPRETATION

## Introduction

- Static Analysis: Method of reasoning (verifying, debugging .. ) about computer programs without explicitly executing them.
- Abstract Interpretation: A static-analysis framework that guarantees that the information gathered about a program is a safe approximation to the program's semantics.
- Basic Idea: Approximate the program's behavior by using an abstract domain, which is a simplified representation of the values that the program can manipulate.


## ABSTRACT INTERPRETATION

## Example

```
def f(i1, i2):
    h1 = i1 + i2
    h2 = i1 - i2
    h1 = max(0, h1)
    h2 = max(0, h2)
    01 = h1 + h2 + 0.5
    02 = 2*h1 - h2 - 1
```

    return 01, 02
    
## ABSTRACT INTERPRETATION

## Example

Let's try and reason about this by keeping track of the lower and upper bounds of the variables!

$$
\begin{aligned}
& \operatorname{def} f(i 1, i 2): \\
& h 1=i 1+i 2 \\
& h 2=i 1-i 2 \\
& h 1=\max (0, h 1) \\
& h 2=\max (0, h 2) \\
& o 1=h 1+h 2+0.5 \\
& o 2=2 * h 1-h 2-1 \\
& \text { return o1, o2 }
\end{aligned}
$$

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## Example

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```
def f(i1, i2):
    {\mp@subsup{i}{1}{}-> [0,0.3], i, -> [0.1, 0.4]} (Given)
    h1 = i1 + i2
    h2 = i1 - i2
    h1 = max(0, h1)
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    o1 = h1 + h2 + 0.5
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    {i, -> [0,0.3], i, -> [0.1, 0.4]} (Given)
    h1 = i1 + i2
    {\mp@subsup{h}{1}{}-> [0.1,0.7]} (To add intervals, add the lower bounds and upper bounds)
    h2 = i1 - i2
    h1 = max(0, h1)
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    h2 = i1 - i2
    {\mp@subsup{h}{2}{}->[-0.4,0.2]} (-i, -> [-0.4,-0.1] and }\mp@subsup{\textrm{i}}{1}{}-\mp@subsup{\textrm{i}}{2}{}=\mp@subsup{\textrm{i}}{1}{}+(-\mp@subsup{i}{2}{})
    h1 = max(0, h1)
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    o1 = h1 + h2 + 0.5
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    {h2-> [0,0.2]} (Max prunes the negative part from }\mp@subsup{h}{2}{}\mathrm{ )
    o1 = h1 + h2 + 0.5
    {o, -> [0.6,1.4]} ([0.1+0 + 0.5,0.7 + 0.2 + 0.5])
    o2 = 2*h1 - h2 - 1
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    o1 = h1 + h2 + 0.5
    {o, -> [0.6,1.4]} ([0.1+0+0.5,0.7 + 0.2 + 0.5])
    o2 = 2*h1 - h2 - 1
    {\mp@subsup{O}{2}{}->[-1,0.4]} (-h2 -> [-0.2, 0] and then o2 -> [2*0.1-0.2-1, 2*0.7 + 0-1])
    return 01, o2
```


## ABSTRACT INTERPRETATION

## Example analysis

- Had to prove that if $i_{1}$ ranges from $[0,0.3]$ and $i_{2}$ ranges from [0.1, 0.4], then $o_{2} \geq-1$
- Have proved that: $o_{1}->[0.6,1.4]$ and $o_{2}->[-1,0.4]$. This helps us to prove that:
- $o_{2} \geq-1$
- Other similar properties: $\mathrm{o}_{1} \geq 0.6$
- More complex properties: $\mathrm{o}_{1}>\mathrm{o}_{2}$
- Maintaining intervals for variables enabled us to reason about all possible program states together.
- This was possible by interpreting the program states in another abstract domain (intervals here).


## ABSTRACT INTERPRETATION

## Abstract Domains

- Abstract Domains (A): Domain of values that are used to keep track of the program states (the concrete domain C) succinctly.
- Some examples: Interval, Zonotopes, Octagon, Polyhedra


5

## (2)

1


## ABSTRACT INTERPRETATION

## Abstraction Function



## Concretization Function



## ABSTRACT INTERPRETATION

## Galois Connection

$$
\forall x \in D, \forall \hat{x} \in \hat{D} . \alpha(x) \sqsubseteq \hat{x} \Leftrightarrow x \sqsubseteq \gamma(\hat{x})
$$



Intuitively, this says that $\alpha, \gamma$ respect the orderings of $D, \hat{D}$

## ABSTRACT TRANSFORMERS

## Introduction

- Consider the + operation and the code line $z=x+y$.
- When interpreting the program on interval domain:

If $x^{\#}=[a, b]$ and $y^{\#}=[c, d]$, then we need a operator $+^{\#}$ that gives us $z^{\#}$
$z^{\#}=x^{\#}+^{\#} y^{\#}=[a, b]+{ }^{\#}[c, d]=[a+b, c+d]$

- We call + ${ }^{\#}$ the abstract transformer for +
- We need abstract transformers for all operations in the language.


## ABSTRACT TRANSFORMERS

## Soundness

$\forall z \in A . \alpha(F(\gamma(z))) \sqsubseteq_{A} F^{\#}(z)$

$\left(C, \sqsubseteq_{C}\right)$
$\left(A, \sqsubseteq_{A}\right)$

- Necessary condition for transformer correctness.
- We define the best transformer $F_{\text {best }}{ }^{\#}(z)$ as:
- Concretize the $z$ to get the set of concrete values mapped to it
- Apply F to all those concrete values to get a set $C^{\prime}(=F(x))$ of concrete values
- Get the abstract values for the set $C^{\prime}$
- Any transformer $\mathrm{F}^{\#}(z)$ is sound if it over-approximates $\mathrm{F}_{\text {best }}$ \# $(z)$ (includes all abstract values computed by the best transformer)
- If $[a, b]+{ }^{\#}[c, d]=[e, f]$, then $+{ }^{\#}$ is sound if:
$\forall x \in[a, b], \forall y \in[c, d] \Rightarrow x+y \in[e, f]$


## ABSTRACT TRANSFORMERS

## Precision

- Important for the practical applicability of abstract interpretation.
- Can be thought of as the measure of succinctness of the transformer's output.

Consider [a, b] $+^{\#}[\mathrm{c}, \mathrm{d}]=[\mathrm{e}, \mathrm{f}],+^{\#}$ is sound if $\forall \mathrm{x} \in[\mathrm{a}, \mathrm{b}], \forall \mathrm{y} \in[\mathrm{c}, \mathrm{d}]=>\mathrm{x}+\mathrm{y} \in[\mathrm{e}, \mathrm{f}]$
Now consider the following possible transformers:

|  | SOUND? | PRECISE? |
| :--- | :--- | :--- |
| $[-\infty, \infty]$ |  |  |
| $[a+c-5, b+d+6]$ |  |  |
| $[a+c+1, b+d]$ |  |  |
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| $[a+c+1, b+d]$ | NO | <don't care> |
| $[a+c, b+d]$ | YES | YES |

## AMURTH

## Motivation

- Abstract transformers are often non-trivial even for a simple operation.
E.g.: The most precise transformer for abs(x) in the interval domain is:

$$
\operatorname{abs}^{\sharp}(\mathrm{a})=[\max (\max (0, \mathrm{a} .1),-\mathrm{a} \cdot \mathrm{r}), \max (-\mathrm{a} .1, \mathrm{a} \cdot \mathrm{r})] .
$$

- Manually written abstract transformers error-prone (unsound) and can be imprecise.
- AMURTH found multiple bugs in abstract transformers in the existing abstract interpretation engines.

AMURTH can synthesize non-trivial transformers in reasonable time (< 2000 seconds).

## AMURTH

## High Level Diagram



## AMURTH

## High Level Diagram



## AMURTH

## High Level Diagram



$$
\begin{aligned}
\text { Transformer }::=\lambda a .[E, E] \\
\qquad E::=a . l|a \cdot r| 0|-E|+\infty|-\infty| E+E|E-E| E * E|\min (E, E)| \max (E, E)
\end{aligned}
$$

## AMURTH

## Soundness (or +ve) Counterexamples

- AMURTH works by guessing potential transformers from the DSL.
- These guesses are then corrected/guided by counterexamples.

For the abs(x) case, say AMURTH guesses the transformer: abs\# ${ }^{\#}([1, r])=[0, I+r]$
Consider [-2, 2]:

- abs\#[-2,2] should capture all values between [0,2]
- But abs\#[-2,2] computes to [0, 0 ] (is missing the concrete value 2 )
$-<[-2,2], 2>$ is a soundness counterexample

General form: $<a, c^{\prime}>$ such that $a \in A$ and $c^{\prime} \in \gamma\left(F_{\text {best }}^{\#}(a)\right)$ but $c^{\prime} \ddagger \gamma\left(F^{\#}(a)\right)$

## AMURTH

## Soundness (or +ve) Counterexamples

- What if we only use Soundness counterexamples to refine our guesses?

Are there some drawbacks?

## AMURTH

## Soundness (or +ve) Counterexamples

- What if we only use Soundness counterexamples to refine our guesses?

Are there some drawbacks?

Ans: YES! If we only use Soundness counterexamples, nothing is stopping the tool to synthesize $[-\infty, \infty]$ everytime.

Reason: There are no preciseness constraints!

## AMURTH

## Precision (-ve) Counterexamples

For the abs(x) case, say AMURTH guesses the transformer: abs ${ }^{\#}([I, r])=[0,1+r]$
Consider [2, 4]:

- abs" $[2,4]$ should capture all values between $[2,4]$
- But abs\#[2,4] computes to [0, 6] (has many redundant values, lets pick 5)
- < [2, 4], 5> is a precision counterexample

General form: $\left\langle\mathrm{a}, \mathrm{c}^{\prime}\right\rangle$ such that $\mathrm{a} \in \mathrm{A}$ and $\exists \mathrm{F}_{\text {L-best }}{ }^{\#}(\mathrm{a})$ such that $\mathrm{c}^{\prime} \notin \mathrm{y}\left(\mathrm{F}_{\text {L-best }} \#(\mathrm{a})\right)$

## AMURTH

## Algorithm Overview

- Amurth uses counterexample-guided inductive synthesis (CEGIS) strategy
- Attempts to meet the dual objectives of soundness and precision

(a) Adding positive counterexamples

(b) Adding negative counterexamples. $P$ is a set of positive examples (॰).
- Counterexamples generated by soundness and precision verifiers drive two CEGIS loops.


## AMURTH

## Algorithm Overview



## Amurth in action!



## Amurth in action!

$$
f_{a b s}^{\sharp} \leftarrow \lambda a .[0,2]
$$

Positive counterexample: $\langle[0,5], 3\rangle$


$$
f_{a b s}^{\sharp} \leftarrow \lambda a \cdot[0, a . l+a . r]
$$

Negative counterexample: $\langle[3,7], 8\rangle$

Amurth in action!


Amurth in action!


## Amurth in action!



## Amurth in action!



Amurth in action!


## Amurth in action!



This stops when there are no more soundness and precision counterexamples.

## AMURTH

## Theorems for Correctness

## Theorem 1

If Algorithm terminates, it returns a best $L$-transformer for the concrete function $f$.

## Theorem 2

If the DSL $L$ is finite, Algorithm always terminates.

## AMURTH

## Evaluation

| Domain Type | Abstract Domains | Operations |
| :---: | :---: | :---: |
| String | Constant String ( $\mathcal{C S}$ ) <br> String Set (size $k)\left(\mathcal{S S}_{k}\right)$ <br> Char Inclusion ( $\mathcal{C I}$ ) <br> Prefix-Suffix ( $\mathcal{P S}$ ) <br> String Hash $(\mathcal{S H})$ | ```charAt # concat#, contains#, toLower }\mp@subsup{}{}{\sharp}\mathrm{ , toUpper }\mp@subsup{}{}{\sharp}\mathrm{ , trim``` |
| Fixed Bitwidth Interval | Unsigned-Int ( $\mathcal{A}_{\text {uintv }}$ ) <br> Signed-Int ( $\mathcal{A}_{\text {uintv }}$ ) <br> Wrapped ( $\mathcal{W}$ ) | add ${ }^{\sharp}$, sub $^{\sharp}$, mul $^{\sharp}$ and ${ }^{\sharp}$, or ${ }^{\sharp}$, xor ${ }^{\sharp}$, <br> shl $1^{\sharp}, \mathrm{ashr}{ }^{\sharp}, 1 \mathrm{shr}{ }^{\sharp}$ |

## AMURTH

## Results

| $f$ | $\mathcal{C S}$ | $\mathcal{S S}$ | $\boldsymbol{C}$ | $\mathcal{I}$ | $\mathcal{P S}$ |
| :--- | :---: | ---: | ---: | ---: | ---: |
| charAt | 18.29 | 3.94 | 24.91 | 5.94 | 3.76 |
| concat | 99.05 | 9.57 | $1,983.83$ | 8.92 | 609.30 |
| contains | 132.06 | 78.42 | $1,804.69$ | 9.13 | 10.39 |
| toLower | 11.26 | 11.74 | 381.65 | 6.91 | 8.44 |
| toUpper | 9.77 | 12.18 | 735.13 | 5.85 | 3.73 |
| trim | 4.31 | 16.35 | 641.53 | 8.52 | 8.29 |

Time taken to synthesize the transformers (in secs)

## AMURTH

## Results






Similar performance as manually written transformers in terms of analysis time, imprecision index, fixpoint iteration, program states.

## AMURTH

## Results \& Conclusion

- The transformers generated by AMURTH were as effective as the manually written ones.
- When transformers generated by AMURTH were compared to the existing ones, the authors found 4 soundness bugs in the present transformers.
- This shows the current manual techniques can be error-prone, imprecise and sound.
- Using a tool like AMURTH can let you generate abstract transformers which are provably sound and precise.


## AMURTH

## Existing Soundness Bugs

```
contains \({ }_{C I}^{\#}\left(\mathrm{a}_{1}: C I\right)\left(\mathrm{a}_{2}: C I\right):\) AbsBool \(=\)
ite(isBot ( \(\left.a_{1} . l, a_{1} . u\right) V\) isBot ( \(\left.a_{2} .1, a_{2} . u\right)\),
    boolBot,
[-] ite(isTop( \(\left.a_{1} .1, a_{1} . u\right) \vee \operatorname{isTop}\left(a_{2} .1, a_{2} . u\right)\), // Bug
[-] boolTop, // Bug
        ite ( \(\neg\) isSubset ( \(\left.a_{2} . l, a_{1} . u\right)\),
            boolFalse,
    [-] ite(size \(\left(a_{2} \cdot u\right) \leq 1 \wedge\) isSubset \(\left(a_{2} \cdot u, a_{1} .1\right)\), // Bug 7
    [+] ite(isEmpty \(\left(a_{2}\right)\), // Fix
                boolTrue,
        [-] boolTop))))
        [+] boolTop)))
            // Bug 10
            // Fix
    (b) Abstract transformers for trim.
```

```
\(\operatorname{trim}_{C I}^{\#}(\mathrm{a}: C I): C I=\)
```

$\operatorname{trim}_{C I}^{\#}(\mathrm{a}: C I): C I=$
ite(isBot(a.l,a.u),
ite(isBot(a.l,a.u),
Bot,
Bot,
ite(isTop(a.l,a.u),
ite(isTop(a.l,a.u),
Top,
Top,
ite(size(a.u) $\leq 1 \wedge$ containsSpace(a.u),
ite(size(a.u) $\leq 1 \wedge$ containsSpace(a.u),
[Ø, Ø]
[Ø, Ø]
[-] a // Bug
[-] a // Bug
[+] [removeSpace(a.l), a.u] // Fix
[+] [removeSpace(a.l), a.u] // Fix
)))

```
        )))
```

```
(a) Abstract transformers for contains.
```

Fig. 6. Bugs found and fixed in the $C I$ domain for contains and trim. The lines in blue show how the synthesized transformers differ from the incorrect ones in $\mathrm{SAFE}_{\text {str }}$ (denoted by the lines in red).

## AMURTH

## Existing Soundness Bugs

```
1 trim
2 ite(isBot(a.p,a.s),
BOT,
ite(isTop(a.p,a.s),
TOP,
6 [-] [trimStart(a.p), trimEnd(a.s)] // Bug
7 [+] [trim(a.p), trim(a.s)] // Fix
8 ))
```

Fig. 7. Abstract transformers for trim in the $\mathcal{P S}$ domain.

```
concat*#(a : Long)(b : Long) : Long =
```



```
    WHILE i < b
            r}\leftarrowrotateLeft(r, 1)
            IF (a & r) }\not=0\mathrm{ THEN
[-] c\leftarrowc|(1<< i) // SAFEE str
[+] c \leftarrow c^(1<< i) //AmuRTH
8 i \leftarrow i + 1
9 RETURN c
```

Fig. 8. Abstract transformers for concat in the $\mathcal{S H}$ domain.

# Thanks 

## Backup Slides

## ABSTRACT INTERPRETATION

## Over-approximation Caveat



Here, though the approximation we generated has some intersection with error state, we cannot (should not) conclude that we have errors as we over-approximate

## AMURTH

## Approximating Precision

- The current set of examples $E$ is used to approximate $f_{L}^{\#}$
- A most-precise $L$-transformer that satisfies $E$ (denoted by $f_{E}^{\#}$ ) is optimistically assumed to be $f_{L}^{\#}$


## Failed Consistency



## Failed Consistency



## Failed Consistency



## Failed Consistency



## AMURTH

## Failed Consistency



Inconsistent: no $f_{E}^{\sharp} \in L$ that satisfies all positive and negative examples.

## Failed Consistency



Occam's razor

## Failed Consistency



## AMURTH

## Complete Algorithm



