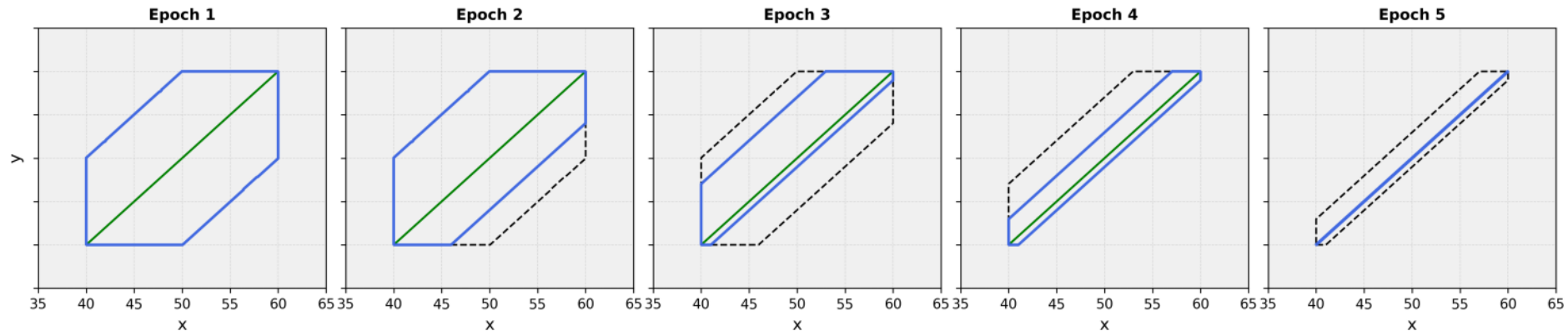


Evolving Abstract Transformers for Gradient-Guided, Adaptable Abstract Interpretation

Shaurya Gomber, Debangshu Banerjee, Gagandeep Singh

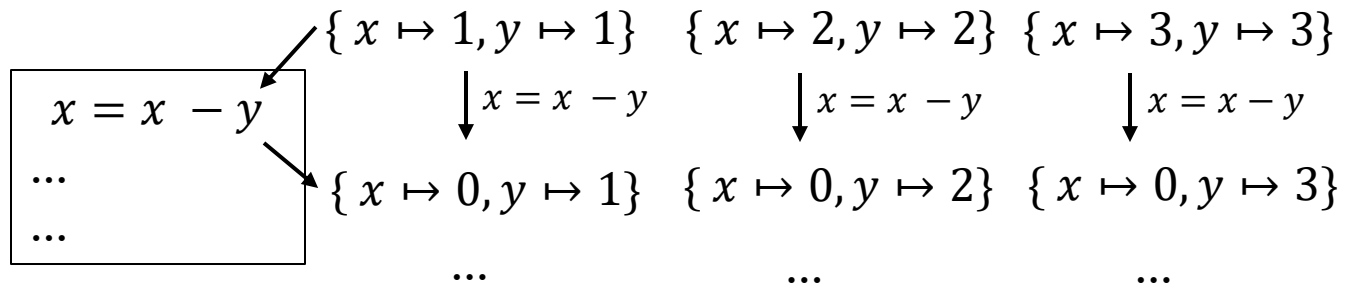


Abstract Interpretation

Automatic way to statically analyze programs, DNNs, real-world systems, etc.

Capture all program behaviors using an abstract domain.

All states reachable at a point are represented by an abstract element.



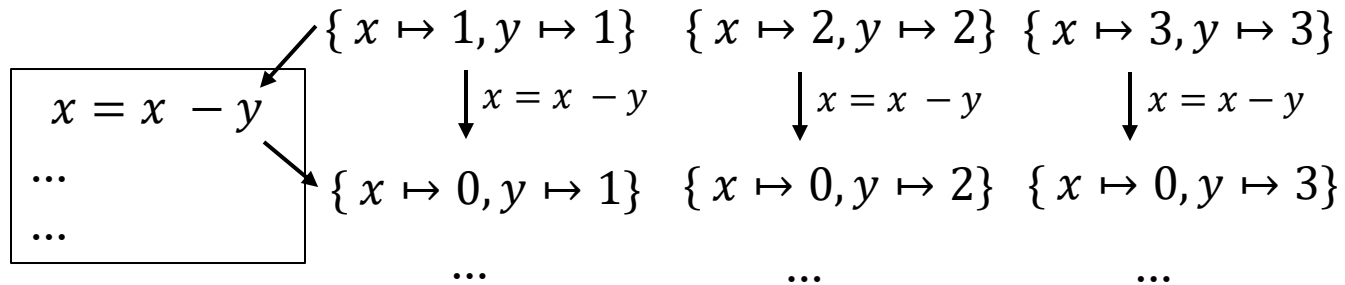
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All Behaviors



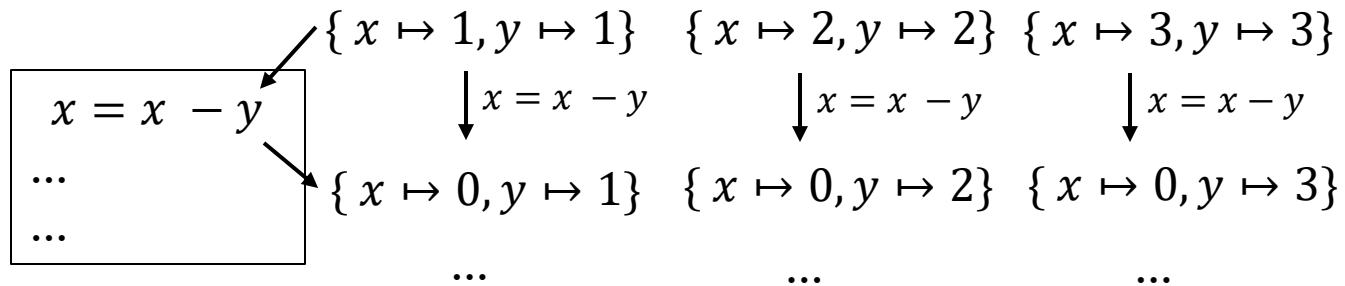
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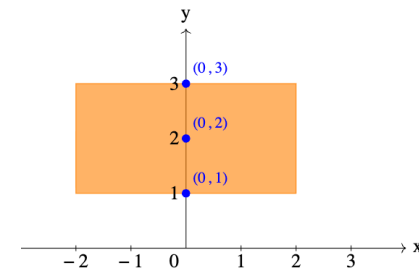
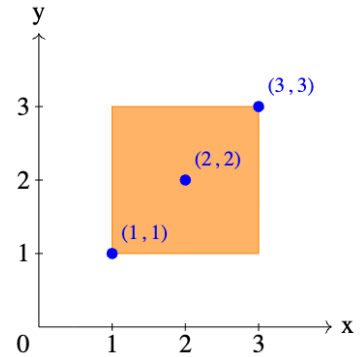


Abstract Domain: Intervals

$$\{x \mapsto [1, 3], y \mapsto [1, 3]\}$$

$$\downarrow (x = x - y)^\#$$

$$\{x \mapsto [-2, 2], y \mapsto [1, 3]\}$$

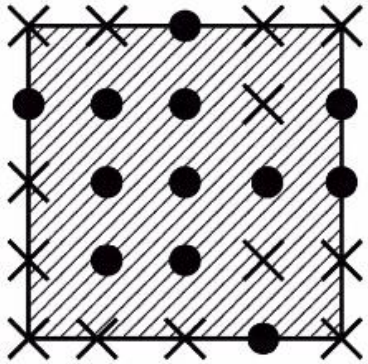


Abstract elements are propagated by applying abstract transformers ($op^\#$)

Abstract Domains

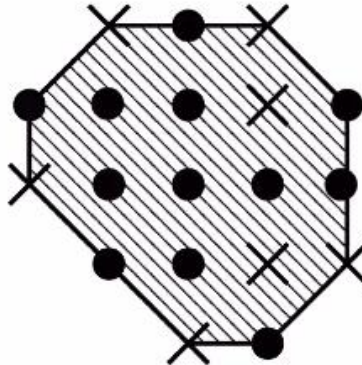
Intervals

$$x \in [-1.2, 3.4]$$
$$y \in [3, 8.2]$$



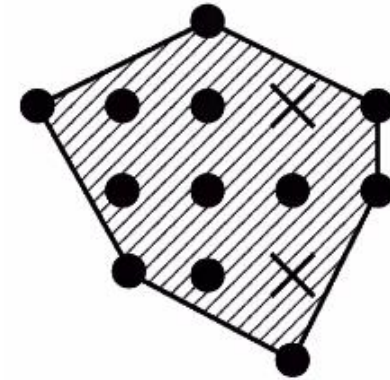
Octagon

$$\pm x \pm y \leq c_i$$
$$\pm x \leq d_i$$
$$\pm y \leq e_i$$



Polyhedra

$$c_1x_1 + c_2x_2 + \dots + c_nx_n \leq p$$



Precision increases but so does complexity

References:

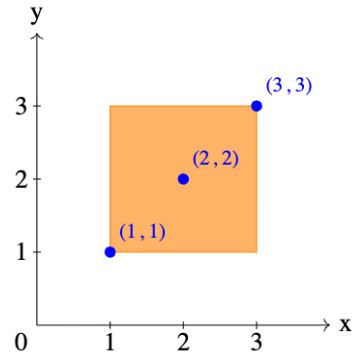
[A. Mine, "The octagon abstract domain."](#)

[P. Cousot and N. Halbwachs, "Automatic discovery of linear restraints among variables of a program."](#)

Abstract Domains

Intervals

$\{x \mapsto [1, 3], y \mapsto [1, 3]\}$



Octagons

$$? \leq x \leq ?$$

$$? \leq y \leq ?$$

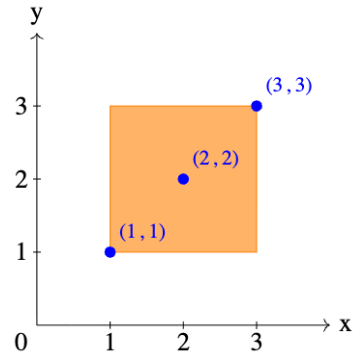
$$? \leq x - y \leq ?$$

$$? \leq x + y \leq ?$$

Abstract Domains

Intervals

$\{x \mapsto [1, 3], y \mapsto [1, 3]\}$



Octagons

$$1 \leq x \leq 3$$

$$1 \leq y \leq 3$$

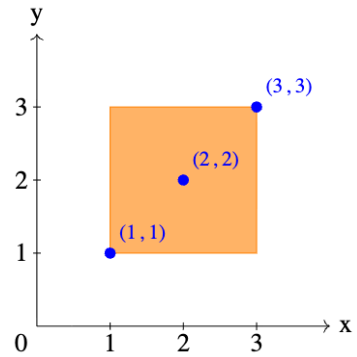
$$? \leq x - y \leq ?$$

$$? \leq x + y \leq ?$$

Abstract Domains

Intervals

$$\{x \mapsto [1, 3], y \mapsto [1, 3]\}$$



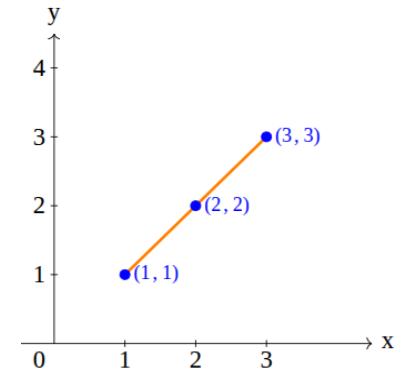
Octagons

$$1 \leq x \leq 3$$

$$1 \leq y \leq 3$$

$$0 \leq x - y \leq 0$$

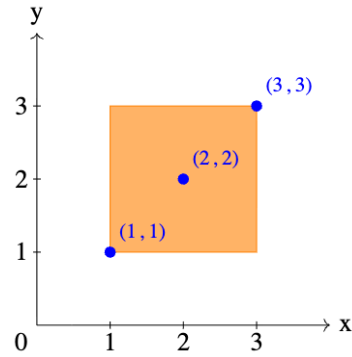
$$2 \leq x + y \leq 6$$



Abstract Domains

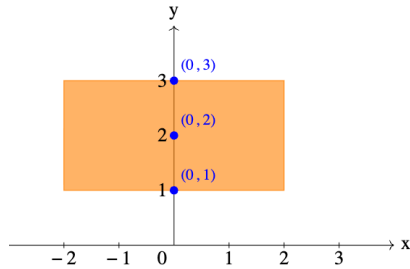
Intervals

$$\{x \mapsto [1, 3], y \mapsto [1, 3]\}$$



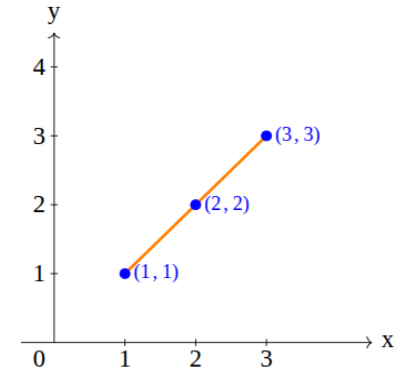
$$(x = x - y)^\#$$

$$\{x \mapsto [-2, 2], y \mapsto [1, 3]\}$$



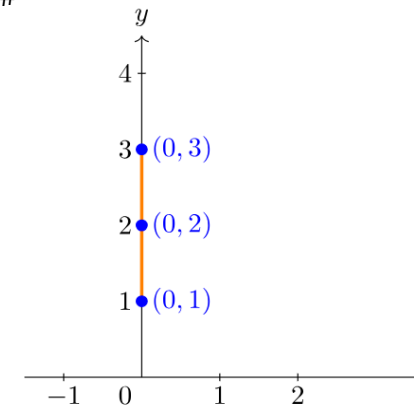
Octagons

$$\begin{aligned} 1 &\leq x \leq 3 \\ 1 &\leq y \leq 3 \\ 0 &\leq x - y \leq 0 \\ 2 &\leq x + y \leq 6 \end{aligned}$$

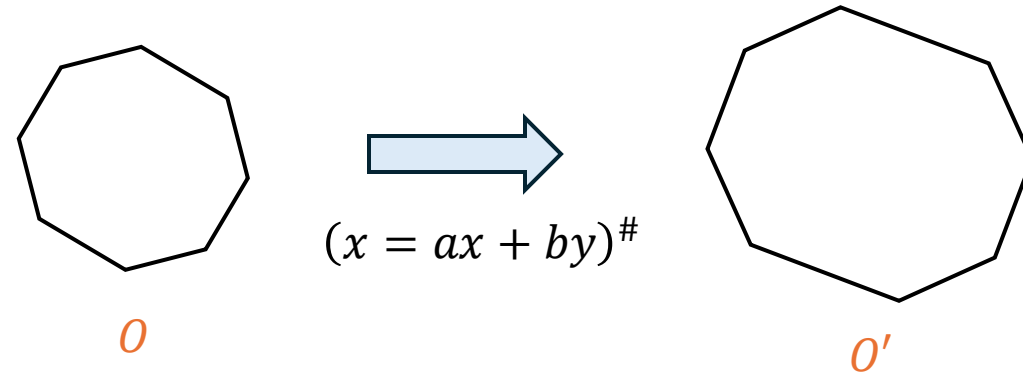


$$(x = x - y)^\#$$

$$\begin{aligned} 0 &\leq x \leq 0 \\ 1 &\leq y \leq 3 \\ -3 &\leq x - y \leq -1 \\ 1 &\leq x + y \leq 3 \end{aligned}$$

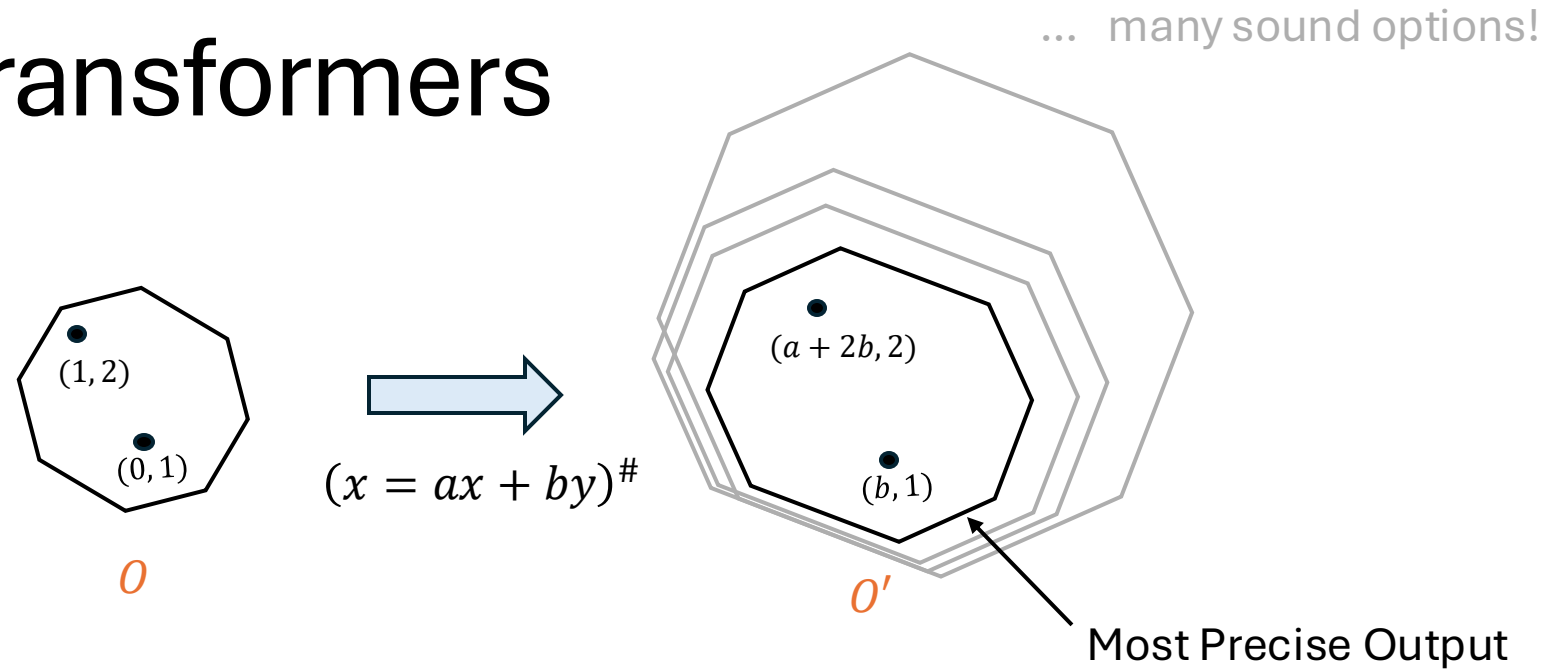


Abstract Transformers



Soundness: Output should cover all possible new states.

Abstract Transformers



Soundness: Output should cover all possible new states.

$$\forall (x, y) \in O, (ax + by, y) \in O'$$

Precision: How “tight” the sound outputs are!

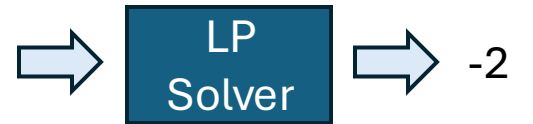
Limitation 1 - Transformers are imprecise

Computing the most precise outputs is time-consuming!!

$$\begin{array}{l}
 x \leq 10 \\
 1 \leq y \leq 11 \\
 x - y \leq -1 \\
 x + y \leq 21
 \end{array}
 \xrightarrow{(x = x - y)^{\#}}
 \begin{array}{l}
 ? \leq x \leq ? \\
 ? \leq y \leq ? \\
 ? \leq x - y \leq ? \\
 ? \leq x + y \leq ?
 \end{array}$$

$$x_{new} - y_{new} = (x_{old} - y_{old}) - y_{old} = x_{old} - 2 * y_{old}$$

$$\max x - 2y \quad s.t. \quad \begin{array}{l} x \leq 10 \\ 1 \leq y \leq 11 \\ x - y \leq -1 \\ x + y \leq 21 \end{array}$$

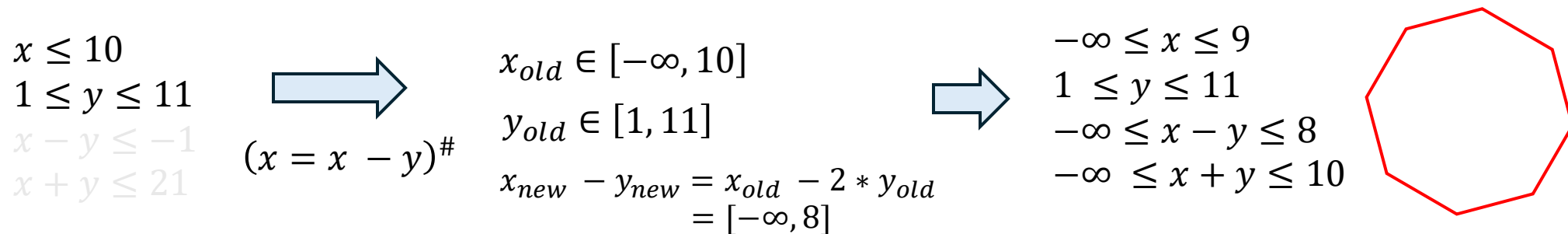


Limitation 1 - Transformers are imprecise

Computing the most precise outputs is time-consuming!!

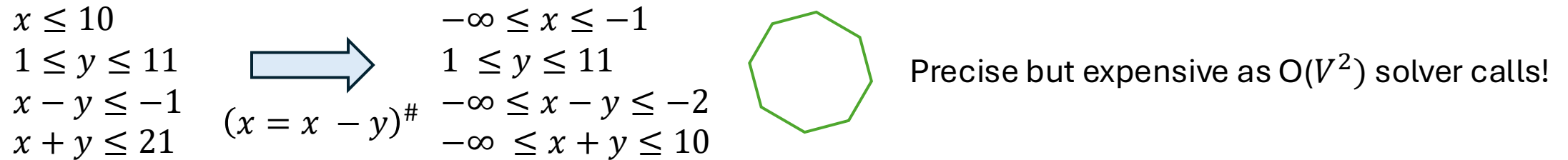


Libraries use cheaper (but less precise) heuristics like Interval Relaxation.

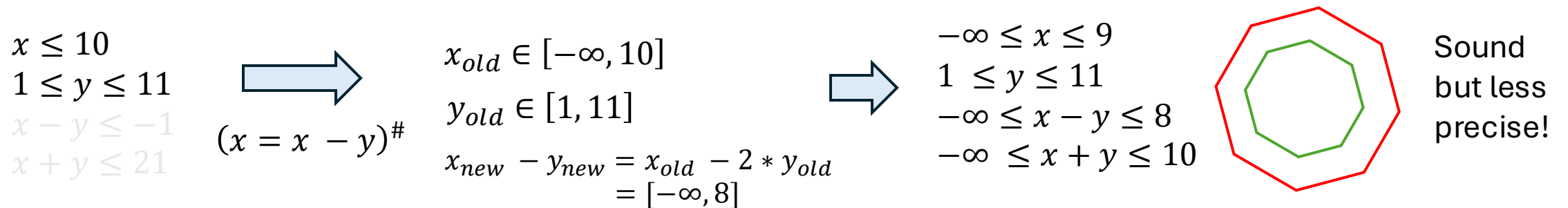


Limitation 1 - Transformers are imprecise

Computing the most precise outputs is time-consuming!!



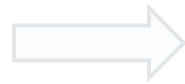
Libraries use cheaper (but less precise) heuristics like Interval Relaxation.



Limitation 1 - Transformers are imprecise

Computing the most precise outputs is time-consuming!!

$$\begin{aligned}x &\leq 10 \\ 1 &\leq y \leq 11 \\ x - y &\leq -1 \\ x + y &\leq 21\end{aligned}$$



$(x = x - y)^{\#}$

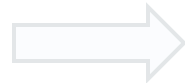
$$\begin{aligned}-\infty &\leq x \leq -1 \\ 1 &\leq y \leq 11 \\ -\infty &\leq x - y \leq -2 \\ -\infty &\leq x + y \leq 10\end{aligned}$$



Precise but expensive as $O(V^2)$ solver calls!

PRECISION-EFFICIENCY TRADEOFF

$$\begin{aligned}x &\leq 10 \\ 1 &\leq y \leq 11 \\ x - y &\leq -1 \\ x + y &\leq 21\end{aligned}$$



$(x = x - y)^{\#}$

$$\begin{aligned}x_{old} &\in [-\infty, 10] \\ y_{old} &\in [1, 11] \\ x_{new} - y_{new} &= x_{old} - 2 * y_{old} \\ &= [-\infty, 8]\end{aligned}$$



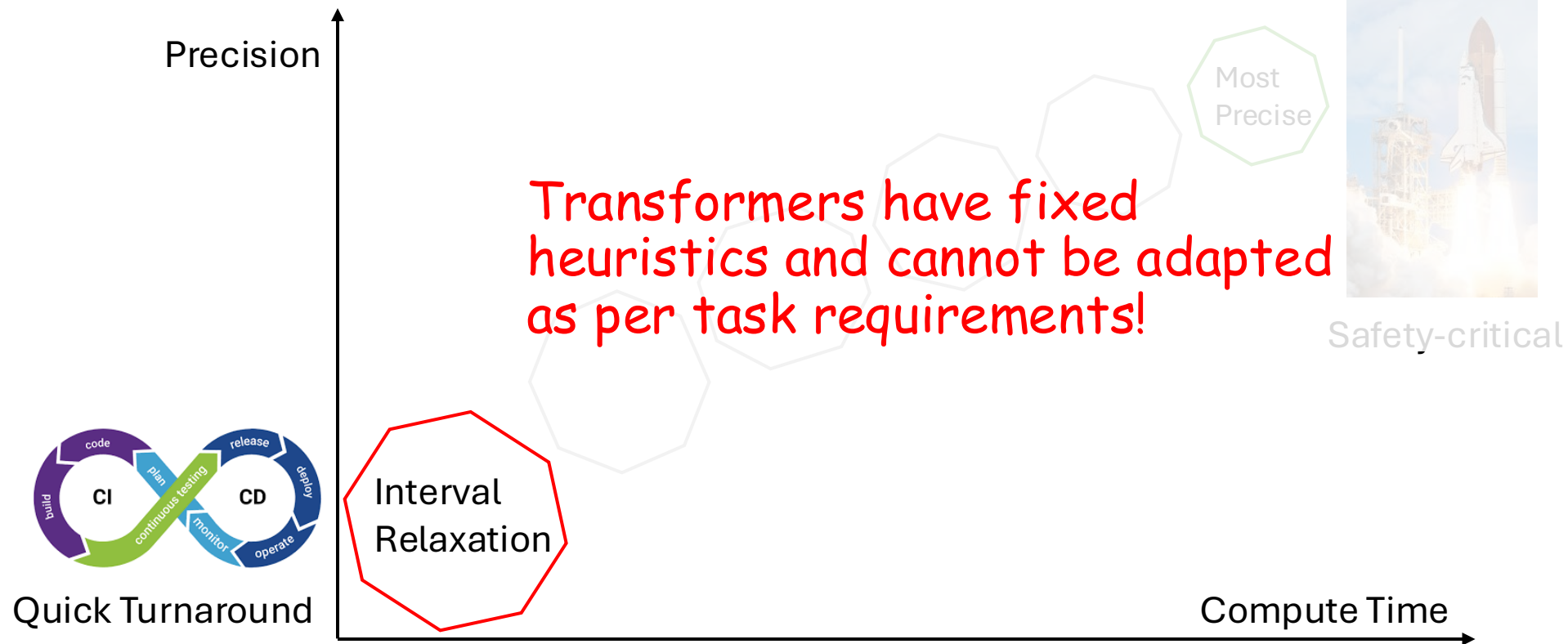
$$\begin{aligned}-\infty &\leq x \leq 9 \\ 1 &\leq y \leq 11 \\ -\infty &\leq x - y \leq 8 \\ -\infty &\leq x + y \leq 10\end{aligned}$$



Sound but less precise!

Limitation 2 - Transformers are 'rigid'

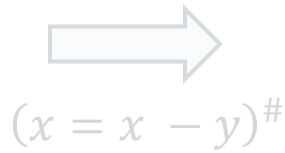
Different tasks have different precision-efficiency requirements.



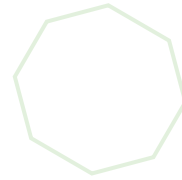
Key Idea 1 – Sound Space of Outputs

Instead of computing a fixed output, capture a **parametric space of sound outputs!**

$$\begin{aligned} x &\leq 10 \\ 1 &\leq y \leq 11 \\ x - y &\leq -1 \\ x + y &\leq 21 \end{aligned}$$

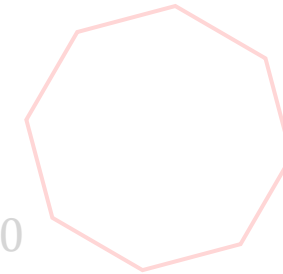


$$\begin{aligned} -\infty &\leq x \leq -1 \\ 1 &\leq y \leq 11 \\ -\infty &\leq x - y \leq -2 \\ -\infty &\leq x + y \leq 10 \end{aligned}$$



or

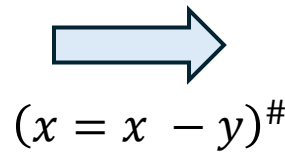
$$\begin{aligned} -\infty &\leq x \leq 9 \\ 1 &\leq y \leq 11 \\ -\infty &\leq x - y \leq 8 \\ -\infty &\leq x + y \leq 10 \end{aligned}$$



or ...



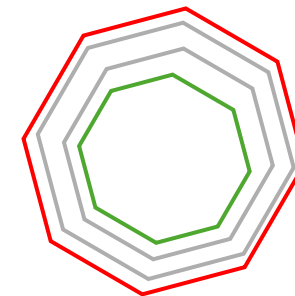
$$\begin{aligned} x &\leq 10 \\ 1 &\leq y \leq 11 \\ x - y &\leq -1 \\ x + y &\leq 21 \end{aligned}$$



$$O'(\theta) = \begin{aligned} &f_1(\theta) \leq x \leq f_2(\theta) \\ &f_3(\theta) \leq y \leq f_4(\theta) \\ &f_5(\theta) \leq x - y \leq f_6(\theta) \\ &f_7(\theta) \leq x + y \leq f_8(\theta) \end{aligned}$$

$$\text{Parameter space } \Theta = \{A\theta \leq b\}$$

Various $\theta \in \Theta$ provide various sound outputs!



$O'(\theta_1)$
 $O'(\theta_2)$
 $O'(\theta_3)$
 $O'(\theta_4)$
 ...

Tasks can adapt and pick the outputs that suit them!

Key Idea 1 – Sound Space of Outputs

How to construct this sound space?

$$\begin{array}{l}
 x \leq 10 \\
 1 \leq y \leq 11 \\
 x - y \leq -1 \\
 x + y \leq 21
 \end{array}
 \quad
 \begin{array}{c}
 \longrightarrow \\
 (x = x - y)^{\#}
 \end{array}
 \quad
 \begin{array}{l}
 ? \leq x \leq ? \\
 ? \leq y \leq ? \\
 ? \leq x - y \leq ? \\
 ? \leq x + y \leq ?
 \end{array}$$

$$c^{\#} = \max x - 2y \quad s.t. \quad
 \begin{array}{l}
 x \leq 10 \\
 1 \leq y \leq 11 \\
 x - y \leq -1 \\
 x + y \leq 21
 \end{array}
 = -2$$

$x - y \leq c^{\#}$ is most precise.
 But **any bound more than $c^{\#}$ is sound!**

Example: $x_{old} \in [-\infty, 10]$ $y_{old} \in [1, 11]$
 $x_{new} - y_{new} = x_{old} - 2 * y_{old} = [-\infty, 8]$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$?

$$c^\# = \max x - 2y \quad s.t. \quad x \in [-\infty, 10], y \in [1, 11], x - y \leq -1, x + y \leq 21$$

Duality!

Primal Problem: $p^* = \max_x f(x) \text{ s.t. } Ax \leq b$

Lagrangian: $L(x, \lambda) = f(x) - \lambda(Ax - b)$

Lagrangian Dual: $\max_x L(x, \lambda) = \max_x (f(x) - \lambda(Ax - b)) = g(\lambda)$

Weak Duality Theorem: $\forall \lambda \geq 0, g(\lambda) \geq p^*$

Can be used to capture the space of bounds more than p^* !

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

$$c^\# = \max x - 2y \quad \text{s.t. } x \in [-\infty, 10], y \in [1, 11], x - y \leq -1, x + y \leq 21$$

$$L(x, \lambda) = x - 2y + \lambda_1 * (y - x - 1) + \lambda_2 * (21 - x - y)$$

Lagrangian
Function!

$$g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

By Weak Duality Theorem:

$$\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10]} [x * (1 - \lambda_1 - \lambda_2)] + \max_{y \in [1, 11]} [y * (-2 + \lambda_1 - \lambda_2)] + (21 * \lambda_2 - \lambda_1)]$$

If $(1 - \lambda_1 - \lambda_2) < 0$, then

this goes to ∞ .

Sound, but trivial!

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10]} [x * (1 - \lambda_1 - \lambda_2)] + \max_{y \in [1, 11]} [y * (-2 + \lambda_1 - \lambda_2)] + (21 * \lambda_2 - \lambda_1)$$

Constraint the space by
adding $(1 - \lambda_1 - \lambda_2) \geq 0$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\}, g(\lambda_1, \lambda_2) = [10 * (1 - \lambda_1 - \lambda_2)] + \max_{y \in [1, 11]} [y * (-2 + \lambda_1 - \lambda_2)] + (21 * \lambda_2 - \lambda_1)]$$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\}, g(\lambda_1, \lambda_2) = [10 * (1 - \lambda_1 - \lambda_2)] + \max_{y \in [1, 11]} [y * (-2 + \lambda_1 - \lambda_2)] + (21 * \lambda_2 - \lambda_1)$$

$$\begin{cases} 11(-2 + \lambda_1 - \lambda_2) & \text{if } -2 + \lambda_1 - \lambda_2 > 0 \\ 1(-2 + \lambda_1 - \lambda_2) & \text{if } -2 + \lambda_1 - \lambda_2 \leq 0 \end{cases}$$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$

$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\}, g(\lambda_1, \lambda_2) = [10 * (1 - \lambda_1 - \lambda_2)] + \max_{y \in [1, 11]} [y * (-2 + \lambda_1 - \lambda_2)] + (21 * \lambda_2 - \lambda_1)$$

$$\begin{cases} 11(-2 + \lambda_1 - \lambda_2) & \text{if } -2 + \lambda_1 - \lambda_2 > 0 \\ 1(-2 + \lambda_1 - \lambda_2) & \text{if } -2 + \lambda_1 - \lambda_2 \leq 0 \end{cases}$$

$$\max_{y \in [l, u]} y \cdot c = \left(\frac{l+u}{2}\right) * c + \left(\frac{u-l}{2}\right) * |c|$$



$$6(-2 + \lambda_1 - \lambda_2) + 5|-2 + \lambda_1 - \lambda_2|$$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

By Weak Duality Theorem: $\forall \lambda_1, \lambda_2 \geq 0, g(\lambda_1, \lambda_2) \geq c^\#$


$$\{\lambda_1, \lambda_2 \geq 0\}, g(\lambda_1, \lambda_2) = \max_{x \in [-\infty, 10], y \in [1, 11]} [x * (1 - \lambda_1 - \lambda_2) + y * (-2 + \lambda_1 - \lambda_2) + (21 * \lambda_2 - \lambda_1)]$$

$$\{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\}, g(\lambda_1, \lambda_2) = [10 * (1 - \lambda_1 - \lambda_2)] + [-12 + 6\lambda_1 - 6\lambda_2 + 5|-2 + \lambda_1 - \lambda_2|] + (21 * \lambda_2 - \lambda_1)$$

Key Idea 1 – Sound Space of Outputs

How to capture a space of bounds more than (or equal to) $c^\#$? **Duality!**

$$\Theta = \{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\} \quad g(\lambda_1, \lambda_2) = -2 - 5\lambda_1 + 5\lambda_2 + 5|-2 + \lambda_1 - \lambda_2|$$

$x \leq 10$	 $(x = x - y)^\#$	$? \leq x \leq ?$
$1 \leq y \leq 11$		$? \leq y \leq ?$
$x - y \leq -1$		$? \leq x - y \leq g(\lambda_1, \lambda_2)$
$x + y \leq 21$		$? \leq x + y \leq ?$

$$(\lambda_1, \lambda_2) = (0, 0) \Rightarrow g(\lambda_1, \lambda_2) = 8 \text{ (Interval Analysis)}$$

$$(\lambda_1, \lambda_2) = (0.4, 0) \Rightarrow g(\lambda_1, \lambda_2) = 4$$

$$(\lambda_1, \lambda_2) = (0, 0.4) \Rightarrow g(\lambda_1, \lambda_2) = 12$$

$$(\lambda_1, \lambda_2) = (1, 0) \Rightarrow g(\lambda_1, \lambda_2) = -2 \text{ (} c^\# \text{ Most Precise)}$$

$$(\lambda_1, \lambda_2) = (0, 1) \Rightarrow g(\lambda_1, \lambda_2) = 18$$

Key Idea 1 – Sound Space of Outputs

The space of outputs is sound.

THEOREM 4.1 (SOUNDNESS OF THE CONSTRUCTED PARAMETRIC SPACE). *Let $\mathcal{S}_{\mathcal{T}}(\overline{\mathcal{M}})$ be the parametric space of elements constructed by the UPOSE algorithm for an input element a_{in} , QGO operator \mathcal{O} and template \mathcal{T} , where $\overline{\mathcal{M}} = [\mathcal{M}_1, \dots, \mathcal{M}_t]$ is the collection of PSMs \mathcal{M}_i obtained by lower bounding effective objectives \hat{F}_i . Then, $\mathcal{S}_{\mathcal{T}}(\overline{\mathcal{M}})$ is a sound space of outputs (Def. 4.4) for a_{in} and \mathcal{O} .*

PROOF. Assume that $\mathcal{S}_{\mathcal{T}}(\overline{\mathcal{M}})$ is not a sound space of outputs for a_{in} and \mathcal{O} . Then, by Definition 4.4,

The space of outputs contains the most precise outputs for linear operators.

THEOREM 4.2 (MOST PRECISE OUTPUT FOR LINEAR CASE). *For QGO operators \mathcal{O} with linear $\sigma_{\leq 2}$, the space $\mathcal{S}_{\mathcal{T}}(\overline{\mathcal{M}})$ contains the most precise abstract output. That is, for each PSM \mathcal{M}_i , there exists a parameter instantiation that yields the most precise bound $c_i^{\#}$.*

PROOF. This follows by Theorem C.2 in Appendix, which uses Strong Duality [7] to show that, for

Output with $\theta = 0$ is the interval relaxation output.

Interval Relaxation at $\vec{0}$: The abstract element $\mathcal{S}_{\mathcal{T}}(\overline{\mathcal{M}}, \vec{0})$, obtained by setting $\theta = \vec{0}$, corresponds to the output of the *interval relaxation* heuristic used commonly in existing libraries, which computes bounds by simply discarding inter-variable constraints and only using the interval bounds of the variables (By Theorem C.2 proved in Appendix).

How to traverse the space of outputs?

$$\begin{array}{l}
 x \leq 10 \\
 1 \leq y \leq 11 \\
 x - y \leq -1 \\
 x + y \leq 21
 \end{array}
 \quad
 \begin{array}{c}
 \longrightarrow \\
 (x = x - y)^{\#}
 \end{array}
 \quad
 o'(\theta) = \begin{array}{l}
 f_1(\theta) \leq x \leq f_2(\theta) \\
 f_3(\theta) \leq y \leq f_4(\theta) \\
 f_5(\theta) \leq x - y \leq f_6(\theta) \\
 f_7(\theta) \leq x + y \leq f_8(\theta)
 \end{array}$$

Parameter space $\Theta = \{A\theta \leq b\}$

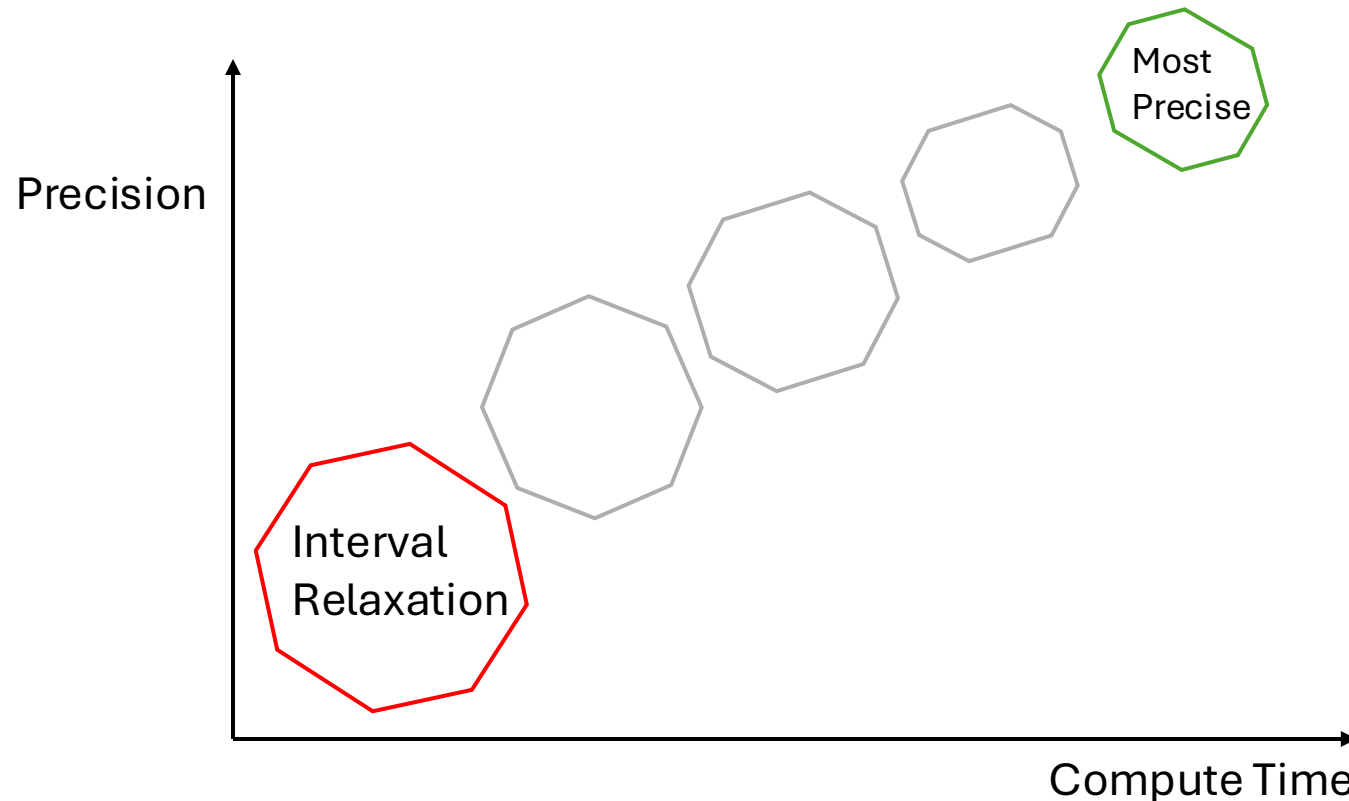
- For analysis to proceed, we need a concrete output (choose some $\theta^* \in \Theta$ to initialize)!
- Ideally, find the most precise in the space of outputs but not trivial.
- For allowing precision-efficiency adaptability, an ideal search procedure should:
 - Allow downstream tasks to specify some runtime budget R .
 - Should ensure that more budget implies more precision.

Key Idea 2 – Gradient-Guided Adaptable Search

- Use **gradient descent** to make the bounds precise!
- Analysis can specify the number of gradient steps R to perform.
- More gradient steps allow the analysis to infer more precise bounds.
- Traversal is started at $\theta = 0$ to always be as precise as interval relaxation.

Key Idea 2 – Gradient-Guided Adaptable Search

$$\Theta = \{\lambda_1, \lambda_2 \geq 0, \lambda_1 + \lambda_2 \leq 1\} \quad g(\lambda_1, \lambda_2) = -2 - 5\lambda_1 + 5\lambda_2 + 5|-2 + \lambda_1 - \lambda_2| \quad x - y \leq g(\lambda_1, \lambda_2)$$



$$(\lambda_1, \lambda_2) = (0, 0) \Rightarrow x - y \leq 8$$

↓ Gradient Step

$$(\lambda_1, \lambda_2) = (0.3, 0) \Rightarrow x - y \leq 5$$

↓ Gradient Step

$$(\lambda_1, \lambda_2) = (0.6, 0) \Rightarrow x - y \leq 2$$

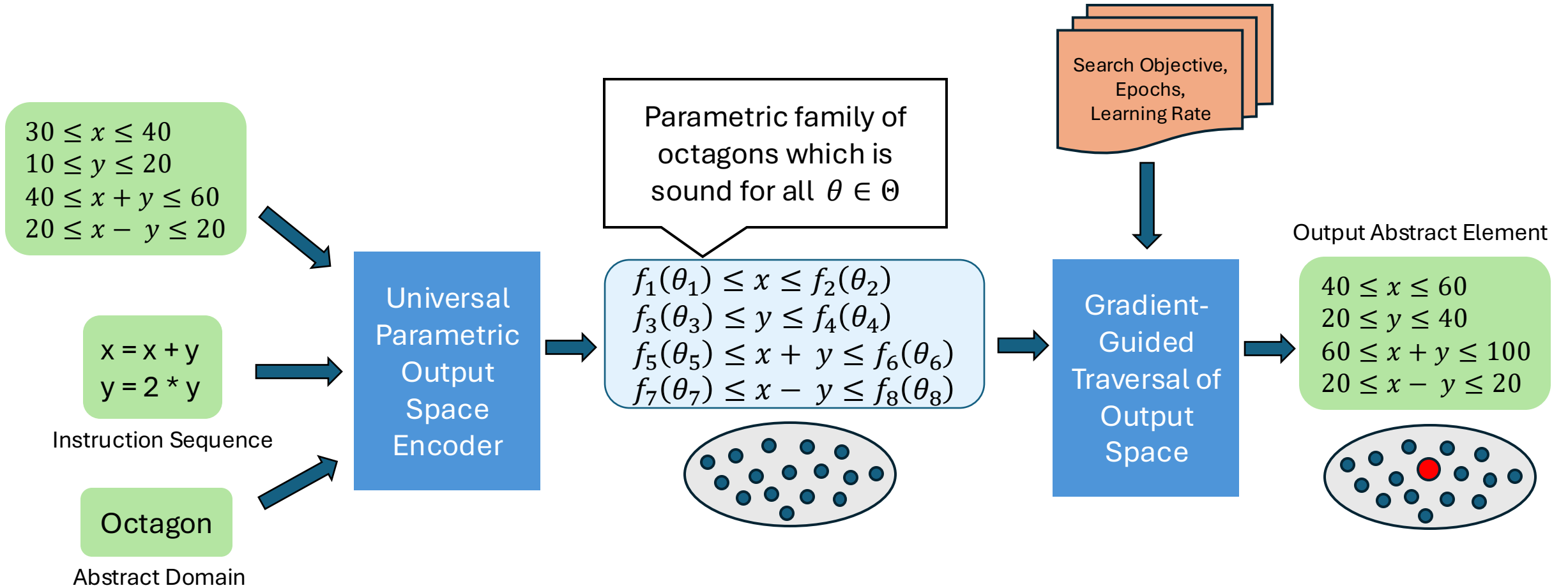
↓ Gradient Step

$$(\lambda_1, \lambda_2) = (0.9, 0) \Rightarrow x - y \leq -1$$

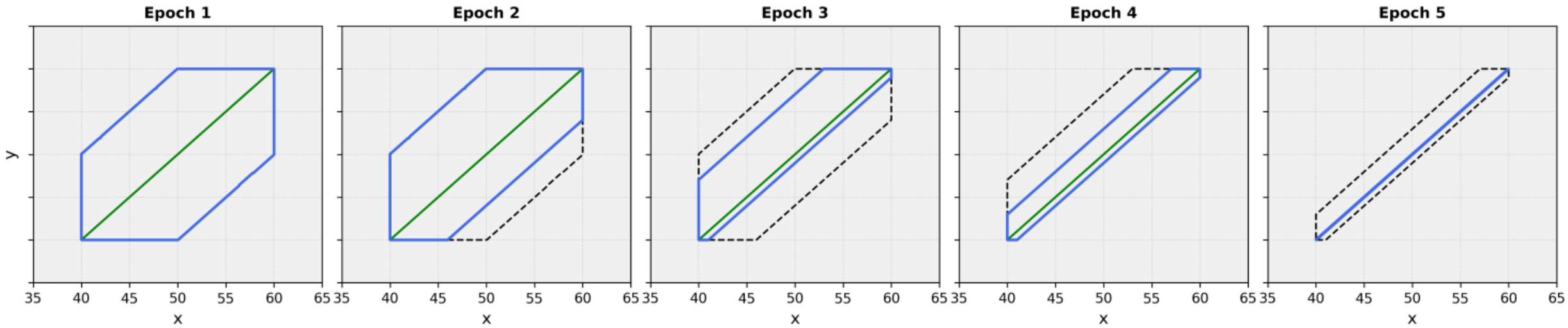
↓ Gradient Step

$$(\lambda_1, \lambda_2) = (1, 0) \Rightarrow x - y \leq -2$$

AbsEvolve Overview

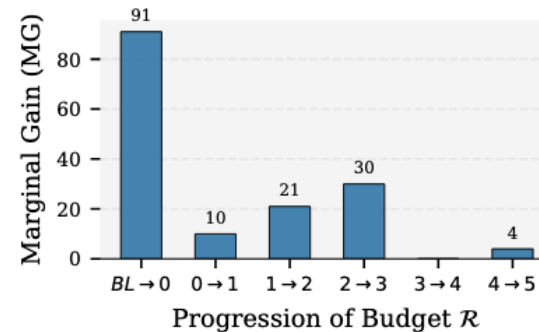
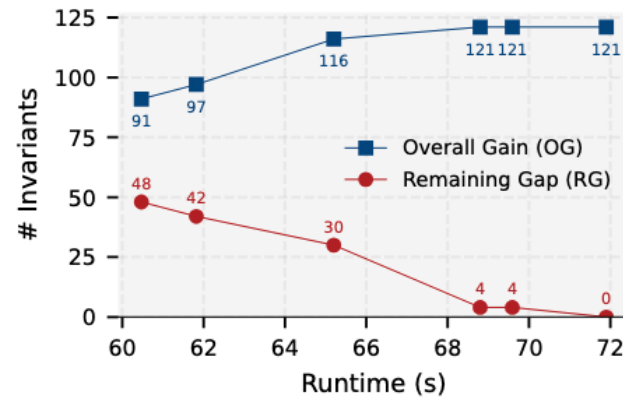


AbsEvolve In Action

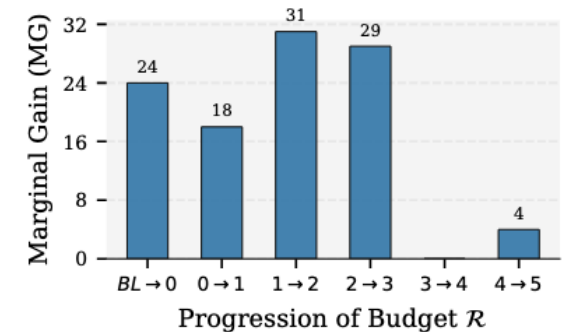
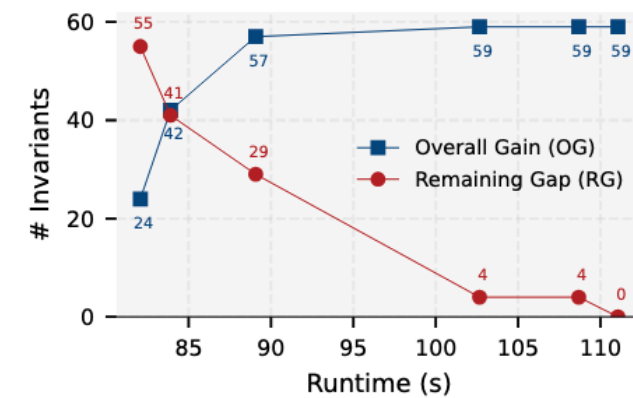


Evaluation

- NLA-Digbench benchmarks: 55 programs, and 237 invariants across all programs.
- AbsEvolve run with increasing number of gradient steps R
- **Overall Gain (OG):** # of invariants strengthened over those computed by state-of-the-art library ELINA.
- **Remaining Gap (RG):** # of invariants still weaker than those computed by most precise LP solver baseline (takes 230s and 350s for Zones and Octagons).
- **Marginal Gain (MG):** # of invariants strengthened compared to the last setting of R .



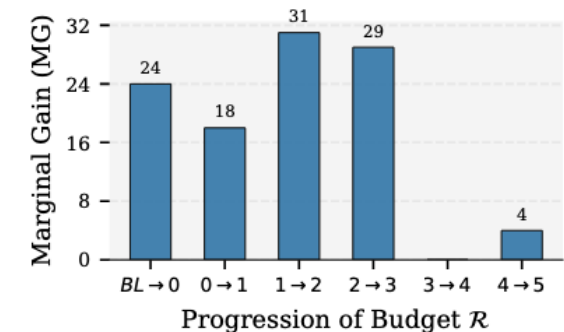
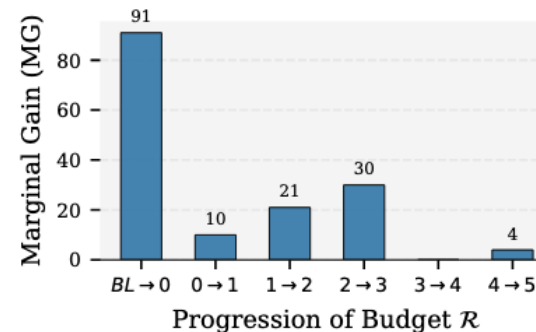
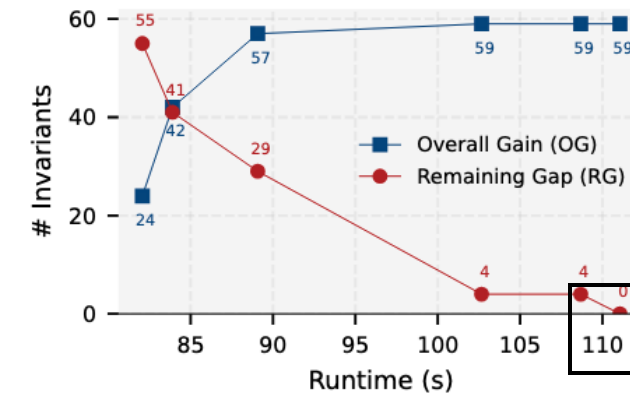
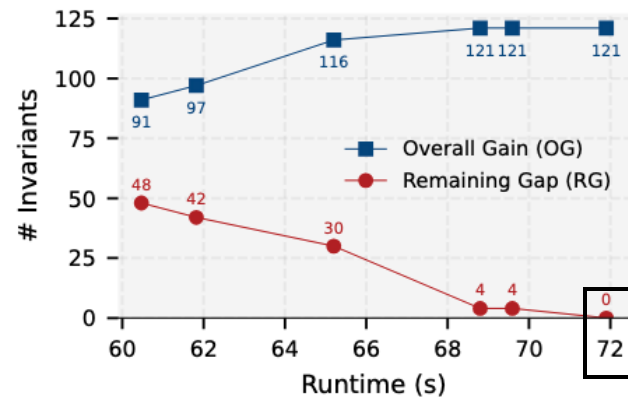
(a) Zones



(b) Octagons

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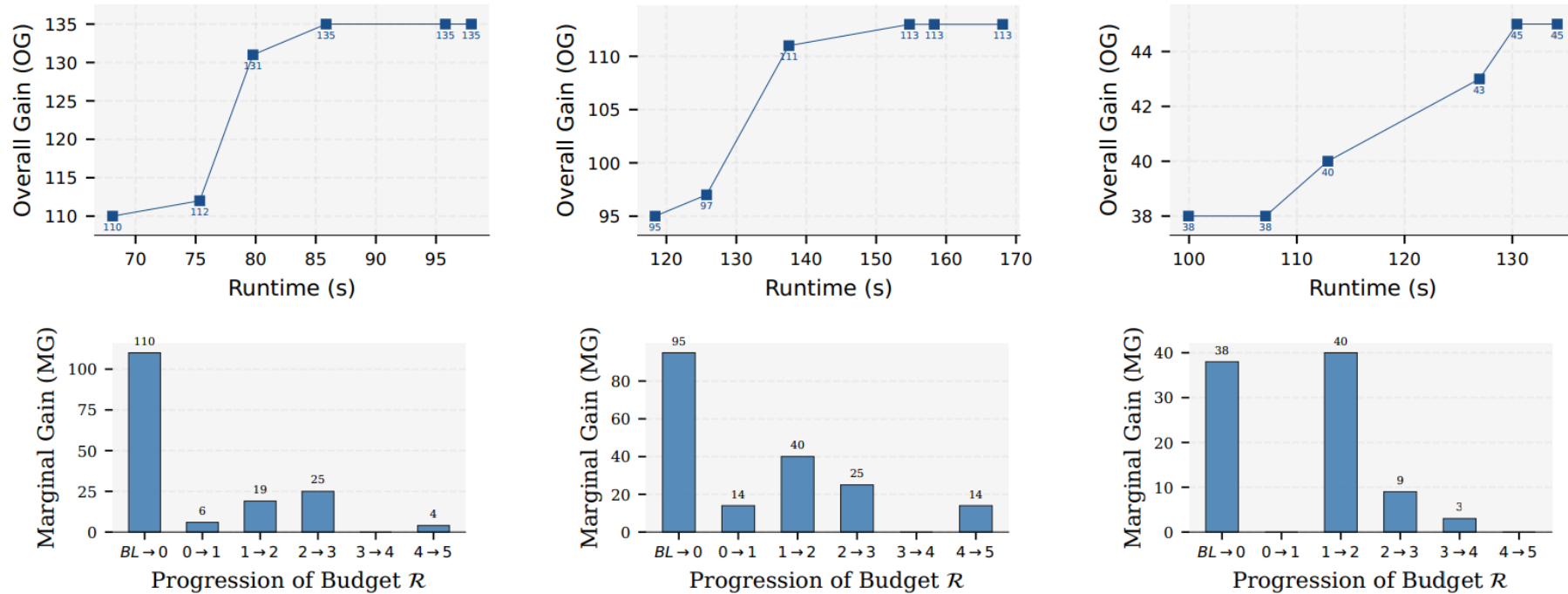


(a) Zones

(b) Octagons

About 3.2x faster convergence to most-precise!

Evaluation



(a) Zones

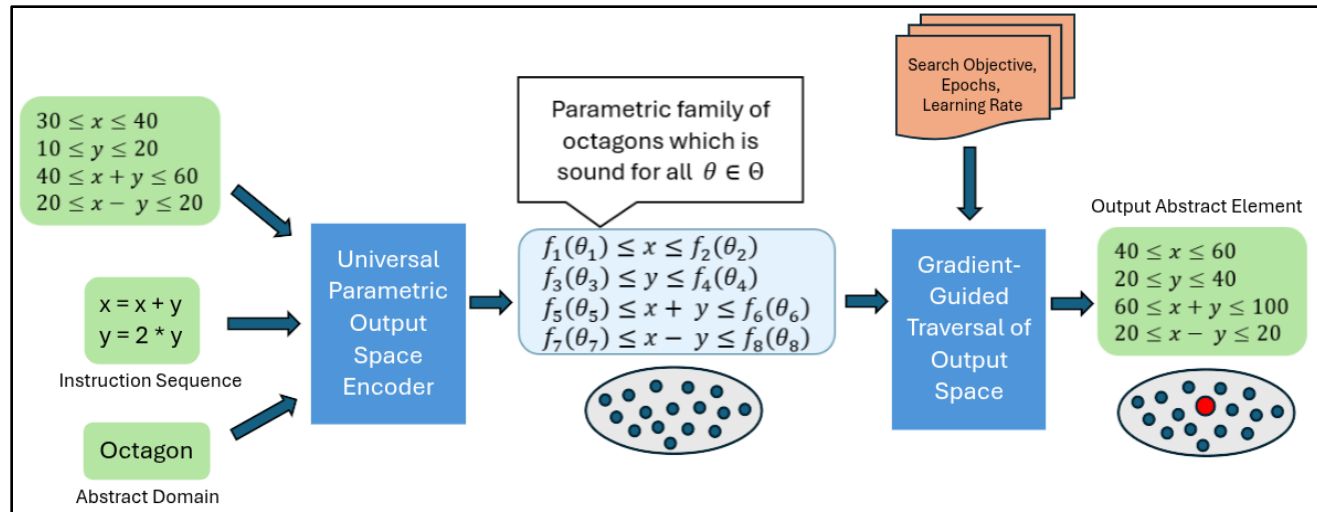
(b) Octagons

(c) Polyhedra

Fig. 7. Evolution of invariant strengthening while handling quadratic assignments across domains.

Future Possibilities

- Can enable GPU-driven large-scale program analysis.
- Other analysis tasks like finding an octagon within a target one
 - $x - y \leq g(\lambda_1, \lambda_2) \subseteq x - y \leq 10 \Rightarrow$ Descent on $\max(10 - g(\lambda_1, \lambda_2), 0)$
- Directly use a NN or LLM to learn/predict $\theta \in \Theta$ for various tasks.
 - Soundness guarantee always there!
- While program verification, if property unproved, choices of θ can be refined!



Thanks for the attention!

Questions?

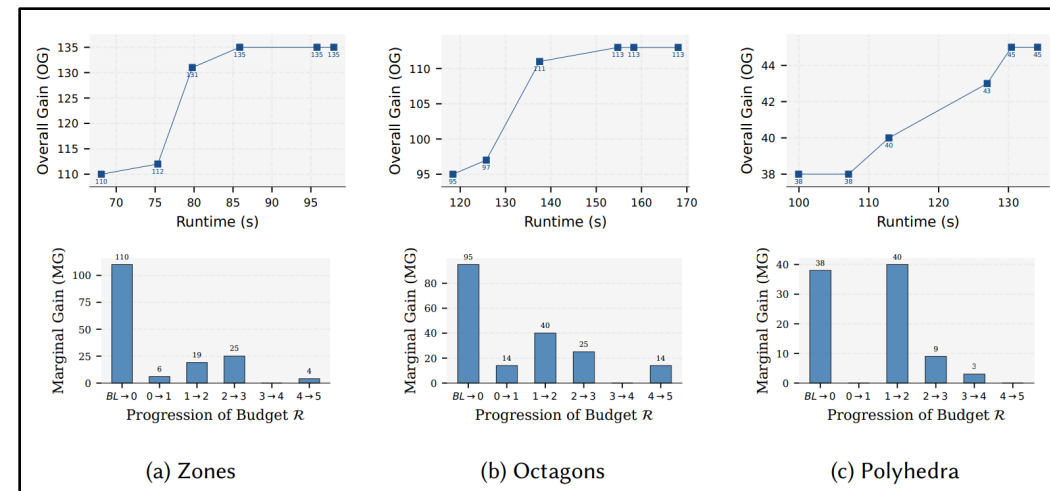
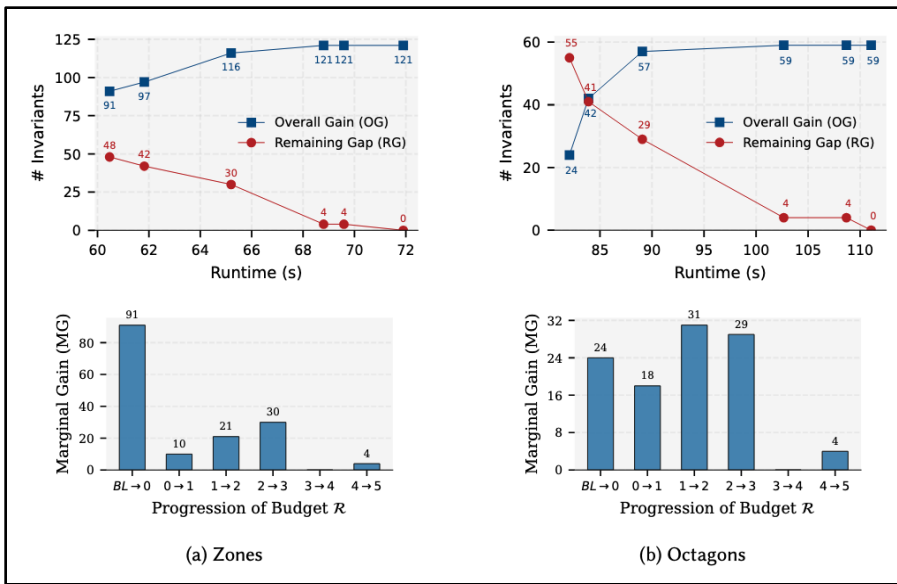


Fig. 7. Evolution of invariant strengthening while handling quadratic assignments across domains.